

## **2024 SSIBA 18U INTERLOCK RULES**

### **Players born in 2008-2007-2006 - 2005 with Restrictions (rule 18)**

1. Games to start by 6:30pm. Saturday games start no earlier than 9:00am. These are recommended times.
2. Visiting teams will be allowed infield practice 15 min prior to game time.
3. Games will be 7 innings or 2 hours from the scheduled start time. No new inning will start after the 2hr time limit and will be curfew by the last out of the last half of that inning.
4. No mercy after 5 innings unless at the trailing coach's discretion.
5. A complete game will consist of at least 3 innings.
6. Bases will be set at 90' and pitchers mound set at 60'.
7. All players will bat.
8. There will be 9 players on the field as follows: 1<sup>st</sup> base, 2<sup>nd</sup> base, 3<sup>rd</sup> base, short stop, pitcher, catcher, and 3 outfielders. Free substitution.
9. A minimum of 7 players will constitute a legal game. \*\*A player may be brought up from 15U only (No Rep players) to maintain numbers for that game, and to field 11 players. No borrowing players from the same level. Any team's eligibility in question must provide proof from their center that they are on an active house league team. Centers can enter any 11U, 13U, 15U or 18U house league teams into the SSIBA however they must enter all house league teams in that said division. Failure to follow the rule will result in a one game suspension and a \$200.00 fine. Teams will not be permitted to play till a fine is paid. (Example: 4 15U teams playing amongst themselves at their center can not enter 1 team into the SSIBA. All 4 teams must join.
10. 3 outs or 6 runs constitute a half inning. When the 6<sup>th</sup> run has scored, that play will be finished out, with only the 6<sup>th</sup> run counting will be in effect up to and including the 6<sup>th</sup> inning. The 7th inning will be played till there are three outs. (No run cap). Coaches can agree during ground rules to cap the inning.
11. Base runners must avoid contact whenever possible. Sliding into a defensive player is not considered contact. Sliding is encouraged at all close plays. Failure to do so can result in an out and offending player being ejected from the game if the umpire deems there to be intent to injure.
12. Every player must wear his team jersey (tucked in) with a number, and a hat.
13. Absolutely no shorts allowed. Any player showing up in shorts will not be permitted to play until long pants have been obtained. Metal cleats will be allowed at the 18U level.

14. Every player must be registered with his/ her home association. Coaches must always carry a copy of an approved roster with them with the players' name and date of birth. Conveners from each center must sign the rosters.

15. Athletic cups are mandatory for all players.

16. Helmets must be worn by all batters, base runners, on deck batters, and bat boys. Chinstraps are recommended but not required. All coaches 18yrs and under must wear a helmet when coaching 1<sup>st</sup> or 3<sup>rd</sup> base.

17. All other OBA rules apply.

18. Pitchers are allowed to pitch a maximum of 9 outs per game. A pitcher can be removed from the mound and put back into a game if the player has outs left over. If the same pitcher hits 3 batters, he/she will be removed from the mound, but not the game. Players are allowed to pitch and catch in the same game. **Players born in 2005 cannot pitch.** If a player is found to have pitched more than 9 outs, the head coach will be suspended for 3 games and the player for 1 game. **For the FINAL WRAPUP**– Once a player pitches one pitch in a game, they are not eligible to pitch in the next game, regardless of the rest in between.

19. Bunting and stealing are permitted.

20. Only wood bats may be used. Bamboo and composite wood bats are to be considered wood bats.

21. Scores and outs per pitcher will be kept and verified by both teams at the beginning of the 4<sup>th</sup> inning and at the end of the game. (Pitchers are limited to 9 outs per game).

22. In case of rain, game will be delayed no more than ½ hour.

23. There will be a 15min grace after the scheduled start time before there is a forfeit.

24. Teams are encouraged to confirm their upcoming game at least 24 hours in advance. Once confirmed and failure to not show upon game day will have to pay the home team \$100.00 to cover set up, diamond and umpires' cost. (Due to climatic weather a minimum 2-hour notice between coaches pertaining to a game cancellation. A final decision will be made no later than 1 hour before the scheduled start time.

25. Any unsportsmanlike conduct by any player or coach may result in expulsion of that player or coach from that game.