

2024 SSIBA 11U INTERLOCK RULES

Players born in 2013 - 2014

1. Games to start by 6:30pm. Saturday games start no earlier than 9:00am. These are recommended times.
2. Visiting teams will be allowed infield practice 15 min prior to game time.
3. Games will be 7 innings or 1 hr and 45 min from the scheduled start time. No new inning will start after the 1hr and 45 min time limit.
4. No mercy after 5 innings unless at the trailing coach's discretion.
5. A complete game will consist of at least 3 innings.
6. Bases will be set at 65' and pitchers mound set at 44'.
7. All players will bat.
8. There will be 9 players on the field as follows: 1st base, 2nd base, 3rd base, short stop, pitcher, catcher, and 3 outfielders. Free substitution.
9. A minimum of 7 players will constitute a legal game. **A player may be brought up from 9U level only (No Rep players) to maintain numbers for that game, and to field 11 players. No borrowing players from the same level. Any team's eligibility in question must provide proof from their center that they are an active house league team. Centers can enter any 11U, 13U, 15U or 18U house league teams into the SSIBA however they must enter all house league teams in that said division. Failure to follow the rule will result in a one game suspension and a \$200.00 fine. Teams will not be allowed to play till the fine is paid. (Example: 4 15U teams playing amongst themselves at their center can not enter 1 team into the SSIBA. All 4 teams must join).
10. 3 outs or 4 runs constitute a half inning. When the 4th run has been scored, that play will be finished, with only the 4th run counting. Base runners must avoid contact whenever possible. Sliding into a defensive player is not considered contact. Sliding is encouraged at all close plays. Failure to do so can result in an out and offending player being ejected from the game if the umpire deems there to be intent to injure.
12. Every player must wear his/her team jersey (tucked in) with a number and a hat.
13. Absolutely no shorts allowed. Any player showing up with shorts will not be allowed to play until long pants have been obtained. Not metal cleats allowed.
14. Every player must be registered with his/her home association. Coaches must always carry a copy of an approved roster with them with the players' name and date of birth. Conveners from each center must sign the rosters.
15. Athletic cups are mandatory for all players.
16. Helmets must be worn by all batters, base runners, on deck batters, and bat boys. Chinstraps must be done up and must stay on until the player is off the field. All coaches 18yrs and under must wear a helmet when coaching 1st or 3rd base.

17. All other OBA rules apply.

18. Pitchers are allowed to pitch a maximum of 2 innings per game. One pitch in an inning will count as one complete inning. A pitcher can be removed from the mound and put back into a game if the player has innings left over. If 3 batters are hit by the same pitcher within the 2 innings, he/she will be removed from the mound, but not the game. Players are allowed to pitch and catch in the same game. **For the FINAL WRAPUP**– Once a player pitches one pitch in a game, they are not eligible to pitch in the next game, regardless of the rest in between.

19. Home plate will be increased 2 inches in size to 21.0 inch in width. The batter count will start at 0-0.

20. Bunting and stealing are permitted. No stealing home. Ball must be hit into play to advance runner home. No advance to home from third base on any overthrow by a fielder on a steal from 1st or 2nd.

21. Stealing is allowed under the following rule. Base runners can leave the base when the ball leaves the pitchers hand. If an infraction occurs, 1 warning will be issued and for any further infractions thereafter, the runner will be called out. (Each team to receive 1 warning)

21. An overthrow on a batter running to first base can only result in said batter/runner only attaining second base regardless if the ball is out of play or the ball stays in play. The runner can proceed to second at their own risk if the ball is still in play, but even if a play is made on said runner at second, they cannot advance to third. This is to discourage penalizing defensive players in their attempt.

22. Drop third strike is a out.

23. Scores are to be kept and verified by both teams at the beginning of the 4th inning and at the end of the game.

24. In case of rain, game will be delayed no more than ½ hour.

25. There will be a 15min grace after the scheduled start time before there is a forfeit.

26. Teams are encouraged to confirm their upcoming game at least 24 hours in advance. Once confirmed and failure to not show upon game day will have to pay the home team \$100.00 to cover set up, diamond and umpires' cost. (Due to climatic weather minimum 2-hour notice between coaches pertaining to a possible game cancellation. A final decision will be made no later than 1 hour before the game starts).

27. Any unsportsmanlike conduct by any player or coach may result in expulsion of that player or coach from that game.

28. Calling TIME is up to the umpire's discretion – it is NOT automatic.